

Dance EYFS & Key Stage One



YEAR
2

Y2 Dance - Learning Objectives

To remember, repeat and link actions to tell the story of my dance.
To develop an understanding of dynamics and how they can show an idea.
Use counts of 8 to help you stay in time with the music.
To copy, remember and repeat actions using facial expressions to show different characters.
To explore pathways and levels.
To remember and rehearse our circus dance showing expression and character.

Y2 Dance - Learning Objectives

To copy, repeat and create actions in response to a stimulus.
To copy, create and perform actions considering dynamics.
To create a short dance phrase with a partner showing clear changes of speed.
To copy, repeat and create movement patterns in response to the theme.
To create and perform using unison, mirroring and matching with a partner.
To remember and repeat actions and dance as a group.

YEAR
2

Year 2

KEY
STAGE
1

Y2 Dance - Learning outcomes

Begin to provide feedback using key words.
Copy, remember, repeat and create dance phrases.
Describe how my body feels during exercise.
Show a character and idea through the actions and dynamics I choose.
Use counts to stay in time with the music.
Work with a partner using mirroring and unison in our actions.
Show confidence to perform.

Y1 Dance - Learning Objectives

To use counts of 8 to move in time and make my dance look interesting.
To explore pathways in my dance
To create my own dance using, actions, pathways and counts.
To explore speeds and actions in our pirate inspired dance.
To copy, remember and repeat actions that represent the theme.
To copy, repeat, create and perform actions that represent the theme.

Y1 Dance - Learning Objectives

To explore speeds and actions
To use expression and create actions that relate to the story.
To use a pathway when travelling
To explore and copy actions in response to a theme
To create my own actions for an animal.
To explore pathways with a partner

KEY
STAGE
1

Year 1

YEAR
1

Y1 Dance - Learning outcomes

Begin to use counts.
Copy, remember and repeat actions.
Move confidently and safely.
Use different parts of the body in isolation and together.
Work with others to share ideas and select actions.
Choose appropriate movements for different dance ideas.
Say what I liked about someone else's performance.
Show some sense of dynamic and expressive qualities in my dance

ELG: Gross Motor Skills-

- Negotiate space and obstacles safely, with consideration for themselves and others.
- Demonstrate strength, balance and coordination when playing.
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

EYFS
Reception

Emphasis on exploration in the Early Years with emphasis on Physical Development and Gross Motor Skills

Reception -

- Revise and refine fundamental movement skills they have already acquired: - rolling, walking, running, skilling, crawling, jumping, hopping, climbing
- Progress towards a more fluent style of moving, with developing control and grace
- Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions.

Nursery - Children at the expected level of development for the end of nursery will:

- Move safely around a familiar environment, negotiating obstacles with a sense of danger and awareness of when to stop.
- Be able to push the pedals around on a trike or bike.
- Have developed finger strength and control in order to be able to manipulate and use tools independently and effectively

EYFS

Emphasis on exploration in the Early Years with emphasis on Physical Development and Gross Motor Skills

EYFS
NURSERY

Nursery -

- Participate in finger and action rhymes, songs and games, imitating the movements and anticipating actions
- Show an interest, dance and sing to music, rhymes and songs, imitating the movement of others.
- Move in response to music, or rhythms played on instruments such as drums or shakers

